WEBSITE REVIEW

Manythings.org

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INTRODUCTION

ManyThings.org (http://www.manythings.org/) is designed for L2 learners of English to self-study several aspects of English outside classroom. It was developed by American ESL teachers at Aichi Institute of Technology in Japan, namely Charles Kelly and Lawrence Kelly. This teacher-made website explicitly states that it is intended for people learning English as a Second Language (ESL) and English as a Foreign Language (EFL). Also, it is non-commercial and free for users. The website provides multiple sections, such as English Sentences Focusing on Words and Their Word Families, Jokes, Vocabulary Lists with Games and Puzzles, Matching Quizzes, Pronunciation, Daily Listen & Repeat, Grammar, and Listen & Read Along. Each section prefers a certain device (e.g. mobile, tablet), and the website lists the preferable device for every section. According to the description, out of 100 sections available as of December 2016, 58 are promised to work in mobile, 38 in tablet, two in computer with Flash, two in computer with Java, and there are no sections that work in computer with RealAudio. The website says that those that work in mobile and tablet will work on standard computers. Among such variety, the platform that is reviewed in this paper is the section for pronunciation learning (http://www.manythings.org/pp/). Henceforth, the term website in this paper refers to the pronunciation section.

OVERVIEW

To begin with, the title being *American English Pronunciation Practice (For ESL/EFL)*, it is obvious that English adopted for the website is American English, though we cannot tell which varieties of American English are adopted. When you click on the link, you will see the page shown in Figure 1:

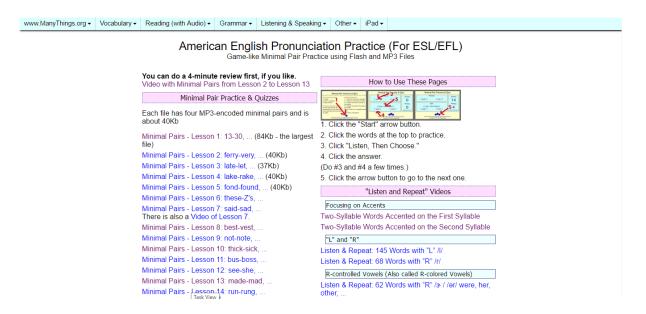


Figure 1. The main page of the pronunciation section

The section is further divided into sub-sections, namely *Minimal Pair Practice & Quizzes*, *How to Use These Pages*, "Listen and Repeat" Videos, Songs & Poems, and Tongue Twisters. Due to space limitation, this review introduces and discusses only *Minimal Pair Practice & Quizzes*.

This section consists of 24 lessons with a single minimal pair shown in each. Table 1 is the list of minimal pairs available:

Table 1

Minimal pairs available in the section.

Lesson	Minimal pair	Lesson	Minimal pair
1	teen – ty (e.g. 13 - 30)	13	made - mad
2	ferry - very	14	run - rung
3	late - let	15	look - luck
4	lake - rake	16	climb - crime
5	fond - found	17	hot - hat
6	these - Z's	18	they - day
7	said - sad	19	run - ran
8	best - vest	20	lugs - lungs
9	not - note	21	not - nut
10	thick - sick	22	thought - taught
11	bus - boss	23	eat - it
12	see - she	24	few - hue

For each minimal pair, learners can listen to a single word (but sentence for lesson 1) as many times as they like in *Practice*. In *Quiz*, when learners click on *Listen, Then Choose*, the audio is played randomly, and learners choose which word they think is played by clicking on the word icon in *Quiz* (see Figure 2):

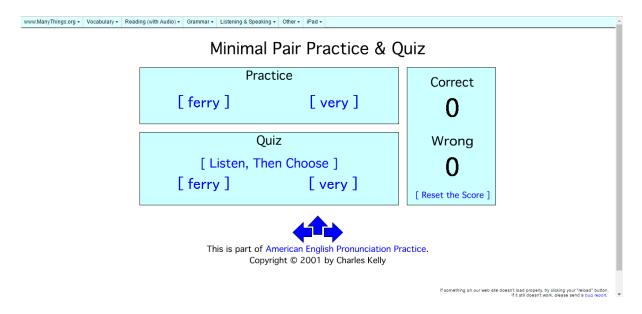


Figure 2. Minimal pair practice & quiz

If the user gets the correct answer, s/he gets one point under *Correct* (see Figure 3); otherwise, s/he gets one point under *Wrong* (see Figure 4):

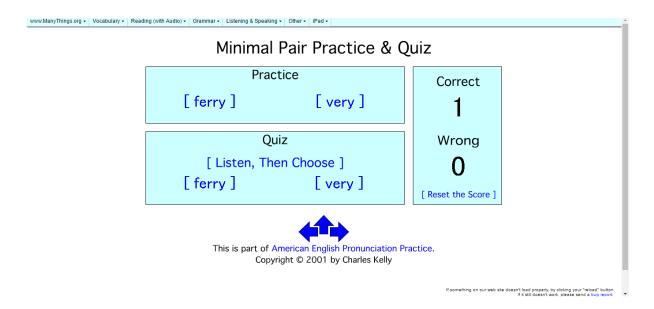


Figure 3. The page shown when the answer is correct

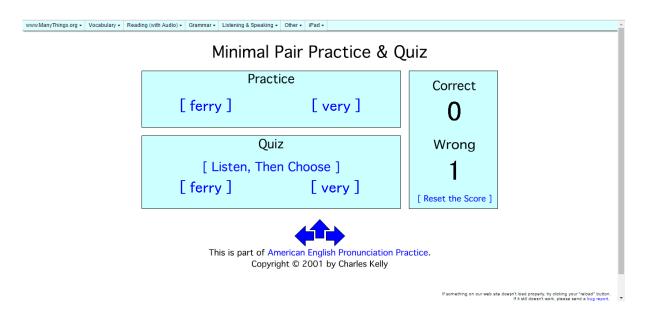


Figure 4. The page shown when the answer is wrong

EVALUATION

Following other research that has evaluated computer-assisted language learning (CALL), this review is also based on Chepelle's oft-cited work (Chapelle, 1997; Chapelle, 1998; Chapelle, 2001; Chapelle, 2003; Chapelle, 2005; Chapelle, 2009). One of her pioneering arguments is an appeal for approaches to CALL that are theoretically grounded in instructed SLA (Chapelle, 1997). Her argument is primarily supported by interactionist theory (Long, 1996), where the sequence of input, output, feedback, and modification drive L2 learning. From this perspective, the website may contribute to L2 learning but to a limited extent on the ground of the following pros and cons.

One of the pros about this website is the provision of feedback for learners (see Figures 3 and 4). Feedback is pivotal in SLA in that it provides what is possible in the target language (i.e. positive evidence) and what is not possible (i.e. negative evidence) for learners (Long, 1996). For this website, learners are given aural stimuli (input), demonstrate their current recognition of the stimuli, and receive either positive or negative evidence (feedback). Through this process, learners' interlanguage is gradually restructured and becomes closer to the target language.

The second pro is the way that minimal pairs are provided; learners can play a certain word in *Practice* repeatedly before working on *Quiz*, and, in both *Practice* and *Quiz*, each word is played in isolation. As for the benefit of repetition, Chapelle (2003), discussing vocabulary and grammar learning, indicated that it is beneficial for those who have some linguistic knowledge. In fact, a number of L2 pronunciation studies employ repetition of a certain word as instruction (Saito, 2012). Regarding isolation, it lets learners focus only on aural input without having them associate it with meaning. In fact, some studies have shown that learners

of low proficiency have not automated sound-script and word-referent processing (Goh, 2000). Furthermore, since the answer is randomized, learners cannot rely on any patterns of answers, which is another encouraged operationalization of CALL (Nakata, 2011 for vocabulary learning).

Despite these pros, there are several cons as well. First, learners do not have an opportunity to produce a word. Therefore, though his argument is about morphosyntax, following DeKeyser's (1997) Skill Acquisiton Theory, the website is not as expected to improve learners' productive knowledge (i.e. automatized differentiation in production) as it is to improve their receptive knowledge (i.e. automatized differentiation in recognition) through the repetitive training. On the other hand, this recognition-centered nature is friendly for learners of low proficiency. Accordingly, the lack of production may not be satisfying for intermediate or advanced learners though it might be for beginning learners.

The second con is that the website is extremely mechanical where learners merely focus on aural input without paying attention to meaning or form. Though this factor was taken as an advantage in the previous discussion, recent studies in L2 pronunciation have criticized such mechanical drills in the form of repetition (Gooch, Saito, & Lyster, 2016; Saito, 2012; Saito & Lyster, 2012). However, such criticism originates mainly from the apprehension of teachers that such laboratory-like repetition is not authentic or applicable to classroom teaching where meaning should be the focus. Therefore, when learners use this website outside classroom for the purpose of self-study, this disadvantage might be mitigated. In conclusion, the website is not fully satisfying in terms of ideal conditions for SLA, but as long as learners utilize it merely for improving their receptive differentiation of minimal pairs, it would be beneficial for them.

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